

DISCOVER A WHOLE NEW WORLD WHERE  
**PERFORMANCE**  
**DRIVES PROFITS**

# Great Incentive Design? First, Break These 12 Rules

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Hay Group

## 12. Pay out only if the organization is profitable.

- If employees generate improvements in the areas that they control, doesn't that make the organization more profitable?
- Do you really want to make employees accountable for interest expense, taxes and long-term leases?



# 11. Hire an expert to design the plan.

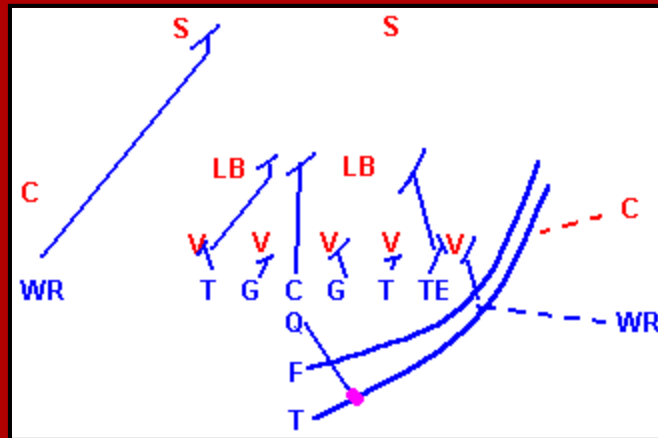


"PLUMBER, PLUMBING CONSULTANT ... I THOUGHT  
IT WAS ALL THE SAME THING."



*The real experts.*

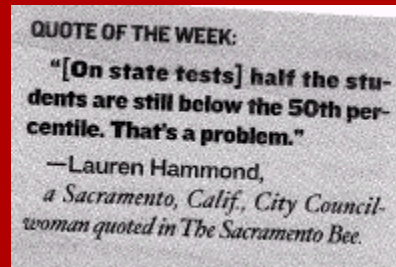
# 10. Research incentive plan "best practices."



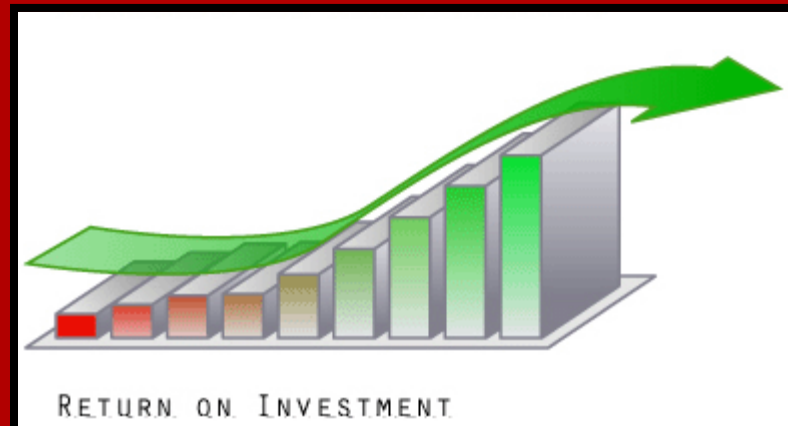
Will the Chicago Bears win the Super Bowl if they are given the Tampa Bay Bucaneer's Playbook?

## 9. Collect quality, comprehensive market data.

- What was the average pay in 1999 for University of North Carolina Cultural Geography majors, who were in the Class of 1985?



- If you're generating unbudgeted gains because of your employees efforts and ideas, does it matter what the market is doing?



## 8. Make sure the payout amount is motivational.

- True or false: To be motivational, an incentive plan should target a payout of about 8%, or one month's pay.
- True or false: If a plan generated a payout of i.e., \$11 for a quarter, you would be better off paying out \$0.
- True or false: The amount of the payout should be reflective of the amount of employee-generated gain.
- True or false: To be motivational, an incentive plan should tie the payout level to the performance level.



*Coach Vince Lombardi*

## 7. Focus on getting the right metrics.

- Improvement in which of the following areas will make you more successful?
  - Attendance
  - Turnover
  - Unit Cost
  - Scrap
  - Lost time accidents
  - Margin
  - Units per hour
  - Customer satisfaction



## 6. Focus on a family of financial and nonfinancial measures.

- Better make it a nuclear family.
- For every measure you add to an incentive plan you make it 10 times more difficult to understand.





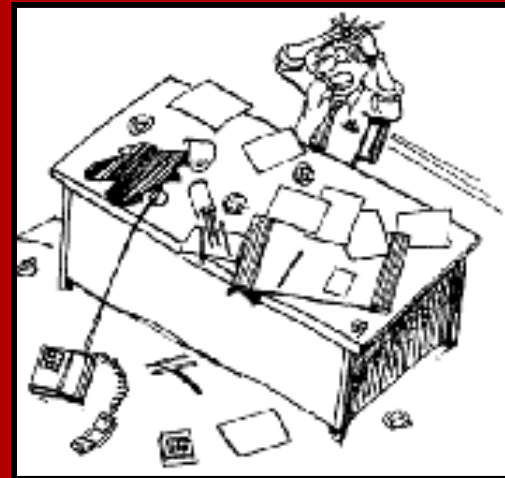
## 5. Create line of sight with department/unit/line incentives.

- **Stretch yourself.. Create line of sight with organization-wide goals.**
- **Linking to unit goals will suboptimize overall performance.**
- **Administering fair and equitable goals (and payouts) across units cannot be done.**



## 4. Make sure to model the plan under many different performance scenarios.

- A self-funding plan will have a target payout of \$0.
- If you exceed budget it pays out, if you fall short, it doesn't.
- How much more do you need to know?



### 3. Develop a professional final presentation.

- The final presentation should be by employees... for employees.
- Keep consultants, leadership and HR from stealing the show.
- The objective is to connect with employees, not to impress them.



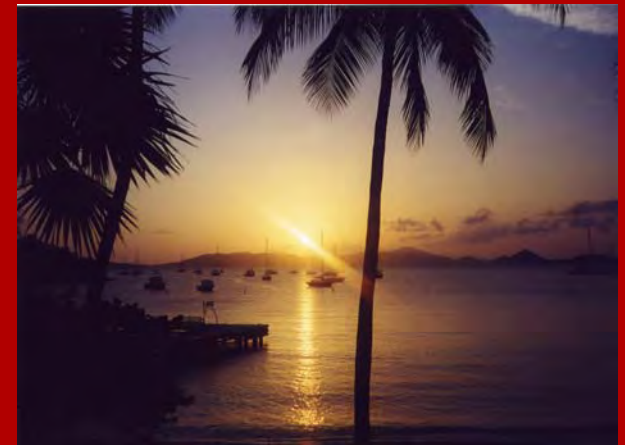
## 2. Create a monthly newsletter for performance updates.

- Monthly communications are essential, but....
- Do you really want to create a new communications tool?
- Are you absolutely committed to delivering on time, every month.



# 1. Be sure to have a “sunset” provision.

- ... if you're not very confident that you did a good job developing the program.
- Commit to a program that will always reward employees when they perform above expectations.
- Tie your program to your process improvements.
- The sun goes down when you can no longer generate significant improvements .



# Questions

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